

# Russell Chennault

Location: Saratoga Springs, Utah

*Skilled in identifying user needs and creating great user experiences. Successful in helping teams understand and empathize with users to design effective, feasible, and testable solutions. Proficient and motivated learner. Efficient at applying UX strategies, graphic design principles, and front-end development skills to produce successful products. Reliable and versatile.*

## Portfolio

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[canvasofpixels.com](http://canvasofpixels.com)

## Education

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Bachelor's degree from Brigham Young University – Idaho.  
Information Systems major, Web Development minor.  
Graduated September of 2010.

## Recognition & Awards

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Outstanding Graduate Award (2010 BYU-Idaho)  
Eagle Scout Award

## Experience

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### Imagine Learning – Senior UX Designer 2014 – 2018

Conducted user research and usability tests remotely and in person. Conducted ethnographic research and recorded data in a way that makes the research highly discoverable. Graphic design including a design pattern library for our SaaS project. Created prototypes in HTML5. Worked with various roles across departments to choose effective and feasible data visualizations. Utilized proven collaborative approaches to inspire and teach teams how to solve user needs. Spearheaded applying the philosophies behind UX approaches to the

complexities of an artificial intelligence project.

**SolutionStream – UX Designer**

2012 - 2014

Consultant for various clients. Worked with cross-functional teams to conduct user research, collaborative design, and rapid iterative releases. Front-end development. User research (qualitative and quantitative) design studios, wireframing, and usability testing.

**Tunsen Technologies – UX Designer and Software Developer**

2009 - 2012

Internship and then full-time employment. Designed and programmed user-centered web, mobile, and desktop applications. Programmed in ActionScript 3.0, JavaScript, HTML5, CSS, and JS. Converted UI components into reusable objects that were implemented into the in-house development platform and individual projects. The most frequent UX responsibilities were research, wireframes, mockups, presentations, and reports.

**Yellowstone Hotel Systems – Web Developer and Graphic Designer**

2008 - 2009

Established customer relations, and designed and developed websites.

Improved

project processes, created instructional documentation, managed domains, and stood-in for manager when he was on leave. Programmed in HTML, CSS, DNN and ActionScript 3.0. Designed logos and customized templates.

**Danemco – Web Developer and Graphic Designer**

2007 - 2008

Established customer relations, and designed and developed custom websites.

Designed and developed websites under tight deadlines. Programmed in HTML and CSS. Designed logos and custom websites and printed media.